Language models for statisticians: from *n*-grams to transformers to chatbots

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What is a language model?

- · Language uses a finite number of symbols called tokens
 - we assume a finite token set Tok of size K
- · Tokens may be letters, words, sounds, syllables, etc.
 - GPT uses **sequences of letters** (average 1.5 tokens per English word)
- Treat language as a stochastic process
 - $Y = Y_1, Y_2,...$ for random variables $Y_n \in \mathsf{Tok}$
- Models typically autoregressive, predicting next word from previous

(Shannon 1948)

- Assume language process is order-N Markov
 - tokens conditionally independent given previous N-1 tokens

$$p(y_k | y_{k-1},...,y_1) = p(y_k | \underbrace{y_{k-1},...,y_{k-N-1}}_{N-1 \text{ tokens}}).$$

- Even GPT is Markovian
 - GPT-3: N = 4096 GPT-4: N = 8192 Claude: N = 100,000
 - **bottleneck** is $\mathcal{O}(N^2)$ attention algorithm (Claude more clever?)
 - cf. a real computer is technically a finite-state machine

Shannon's N-gram models

- Claude Shannon. 1948. A Mathematical Theory of Communication. Bell System Technical Journal.
- Shannon used English letters (K = 1, 2, 3) and words (K = 1, 2)
- · What is English? How do we collect a sample?
- Shannon used books of frequencies
 - letter trigrams (1939 book); word bigrams (1923 book)
- Fit and inference usually regularized MLE for efficiency
 - ensures non-zero probability for any sequence

Shannon's fit

- · MLE probabilities from compiled tables of letters (1923), words (1939)
 - or, open books at random, find current context, generate following word
- · Shannon generated random examples
 - Order 1, letters: OCRO HLI RGWR NMIELWIS EU LL NBNESEBYA TH EEI ALHENHTTPA OOBTTVA NAH BRL.
 - Order 3, letters: IN NO IST LAT WHEY CRATICT FROURE BIRS GROCID PONDENOME OF DEMONSTURES OF THE REPTAGIN IS REGOACTIONA
 - Order 1, words: REPRESENTING AND SPEEDILY IS AN GOOD APT OR COME CAN DIFFER-ENT NATURAL HERE HE THE A IN CAME THE TO
 - Order 2, words: THE HEAD AND IN FRONTAL ATTACK ON AN ENGLISH WRITER THAT THE CHARACTER OF THIS POINT IS THEREFORE

Measuring accuracy with entropy

- · Accuracy of N-gram language model p_Y measured with entropy (rate)
- · Given a random sequence $Y \in \mathsf{Tok}^K$, its **entropy** in **bits** (base 2) is

$$H[Y] = \mathbb{E}[\log_2 p_Y(Y)] = \sum_{v \in \mathsf{Tok}^K} p_Y(v) \cdot \log_2 p_Y(v).$$

- The **entropy rate** is average entropy per token, $\lim_{K\to\infty} H[Y]/K$,
- \cdot The entropy rate for N-grams is given by conditional entropy,

$$H[Y_K \mid Y_{K-1}, \dots, Y_{K-N-1}] = \mathbb{E}[\log_2 p(Y_K \mid Y_{K-1}, \dots, Y_{K-N-1})]$$

Signal processing: entropy and compression

- Shannon (1948) introduced information theory to model signal compression and decompression for communication
- · Assume a language model with pmf p_Y
- Compress $y \in \mathsf{Tok}^*$, to $\lceil \log_2 p_Y(y) \rceil$ bits
 - in practice with arithmetic coding (Witten, Neal, Cleary 1987)

OpenAl's GPT-3: Published

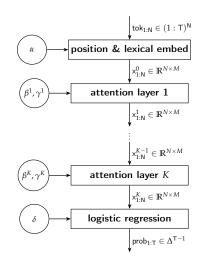
· Training set sizes

Source	Tokens
Common Crawl	410 billion
Books2	55 billion
WebText2	19 billion
Books 1	12 billion
Wikipedia	3 billion
	≈ 500 billion

- · Number of parameters: ≈175 billion
- · Context history size: 4K tokens
- · Let's turn to how it works ...

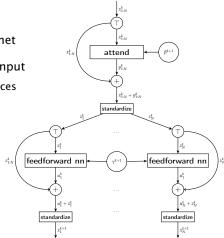
Top-level architecture

- · Transformer, but decoder only
- tok_n: n-th input token
- · x_n^k : value of token n at layer k
- · prob_t: probability next token is t
- · circles enclose model parameters



Attention architecture

- · attention then feedforward neural net
- ResNet architecture: tees to add input
 - ≈ hierarchical model of differences
 - non-centered parameterization
- · standard two-layer neural nets
 - shared params for each value
- · standardized for numerics



Pseudocode: GPT in 40 lines

SIZES

T: number of distinct tokens
N: size of context (history)

V: size of token embedding vectors

A: number of attention layers

K: size of keys and queries

L: width of neural network

```
betas: { query:matrix(K, V),
                kev:matrix(K, V).
               value: matrix(V, V) }[A]
       gammas: nn(V, L)[A],
       delta: {1: vector[T].
                 2: matrix(T, N * V)}): simplex[T]
for n in 1:N:
   xs[0, n] = LEX(tok[n], alpha) + POS(n)
for a in 1:A:
   xs[a] = ATTEND(xs[a - 1], betas[a], gammas[a])
```

 $xs[a, n] = FEED_FORWARD(xs[a, n], gammas[a])$

y = STANDARDIZE(delta.1 + delta.2 * xs[A].flatten())

DECODE(tok: int<low=1,up=T>[N], alpha: matrix(T, V),

for n in 1:N:

return SOFTMAX(v)

LEX(t: int<low=1,up=T>,

u[2 * i] = sin(r)u[2 * i + 1] = cos(r)

return u

```
ATTEND(x: vector(V)[N],
       beta: { query: matrix(K, V), key: matrix(K, V),
                value: matrix(V, V)}.
       gamma: nn(V, L)): vector(V)[N]
for n in 1:N:
   q[n] = beta.query * x[n]
   k[n] = beta.key * x[n]
   v[n] = beta.value * x[n]
for n in 1:N:
    lp[1:n-1] = [q[n]' * k[1], ..., q[n]' * k[n-1]] / sqrt(V)
   lp[n:N] = -inf
   p = SOFTMAX(lp)
   u[n] = SUM(n in 1:N) p[n] * v[n]
   y[n] = STANDARDIZE(u[n] + x[n])
```

return y

```
FEED FORWARD(x: real[R],
             alpha: { 1: real[S], 2: real[S, R],
                      3: real[R], 4: real[R, S]): real[R]
u = alpha.1 + alpha.2 * x
v = GELU(u)
v = alpha.3 + alpha.4 * v
return STANDARDIZE(x + y)
GELU(v: real[R]): real[R]
    return [v_i * Phi(v_i) for v_i in v]
```

```
SOFTMAX(real[R] v): simplex(R)
  return exp(v) / sum(exp(v))
```

STANDARDIZE(v: real[R]): real[R]

return (v - mean(v)) / std dev(v)

Multi-head attention

- · What we have presented is single-head attention
- · In practice, GPT uses multi-head attention
 - J parallel attention "heads"
 - keys, values, queries for each head projected from previous layer value
 - value projected for each head down to size to V/J
 - **concatenate** output of each head to produce size V value
- · GPT-4 rumored to use parallel GPTs in an ensemble

GPT-3 sizes

- · 175 billion parameters
- · 96 layers
- · 12,288 total value width
- · 96 parallel attention heads
 - 128 value width per head

From LLM to Chatbot

- · LLM goal: predict next token on web page
- · Chatbot goal is to train a model that is
 - helpful: help users solve task
 - honest: shouldn't fabricate or mislead user
 - harmless: shouldn't cause physical, psychological, social, or environmental harm
- Strategy is to align an LLM to be a Chatbot with fine tuning
 - LLM acts as an informative prior
 - In ML terms, LLM provides inductive bias

Reinforcement learning with human feedback (RLHF)

- Supervised fine tuning
 - · human raters provide desired output for sampled prompts
 - · fine-tune LLM with supervised learning
- 2. Reward model training
 - · human raters rank multiple outputs for sample prompts
 - · train a reward model
- 3. Reinforcement learning
 - · policy ranks outputs for sample prompts
 - fine-tune LLM with proximal policy optimization (PPO)

Some caveats (OpenAl 2022)

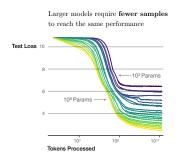
- "This procedure aligns the behavior of GPT-3 to the stated preferences of a specific group of people (mostly our labelers and researchers), rather than to any broader notion of "human values".
 - cf. Cultural consensus theory provides mixture model of "values"

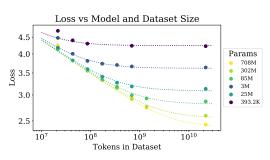
- "During RLHF fine-turning, we observe **performance regressions** compared to GPT-3 on certain public NLP datasets.
 - i.e., performance degrades relative to unaligned model
 - partially mitigated by hierarchical modeling alternating reinforcement and supervision

Loss vs. tokens, model size

(OpenAI)

- · Accuracy is **bounded by parameter size** (right)
- · Accuracy is **bounded by data size** (left)

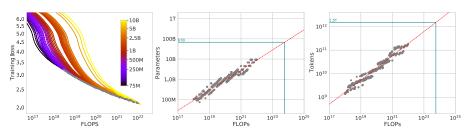




Scaling models

(DeepMind)

- Accuracy determined by flops
 - for given flops, there is an optimal choice of training tokens and model size
 - fits held out predictions very well



- (I) loss by model size, (c) optimal parameters, (r) optimal train tokens

OpenAl's GPT-4: Unpublished

- Training set unpublished (estimated ≈5 trillion)
- · Parameter set unpublished (estimated ≈2 trillion)
- Context history size: 8K or 32K tokens
- Cluster cost training: ≈US\$500 million (incl. 10K+ US\$15K GPUs)
- Marginal cost training: ≈US\$10s of millions (hardware, power, staff)
- Open AI is now ClosedAI: "Given both the competitive landscape and the safety implications of large-scale models like GPT-4, this report contains no further details about the architecture (including model size), hardware, training compute, dataset construction, training method, or similar."

The cat's out of the bag

- · Transformer LLM architecture published by Google (2017)
- Alignment to ChatBots published by OpenAI (2022)
 - Meta (nee Facebook): LLaMA
 - * Open source for research (since leaked)
 - * Stanford CS: Alpaca fine-tuned
 - * Runs 2 tokens/second on iMac with 4-bit floating point
 - Google: Bard
 - Google and OpenAI: Copilot (code/programming API integration)
 - Anthropic: Claude (100K token context) (branded as Poe for writing)
 - Many smaller, less widely used alternatives

LLM References

1. The transformer paper:

Vaswani et al. (Google). 2017. (82K citations)

Attention is all you need. NeurIPS.

2. LLMs are highly generalizable:

Brown et al. (OpenAl). 2020. (12K citations)
Language models are few-shot learners. *NeurIPS*.

3. Going from GPT to ChatGPT:

Ouyang et al. (OpenAl). 2022. (1.5K citations) **Training language models to follow instructions**. *NeurIPS*.

4. Original OpenAl paper on scaling:

Kaplan et al. 2020. (0.6K citations) Scaling laws for neural language models. arXiv

5. Chinchilla paper on scaling laws for transformers:

Hoffmann et al. (DeepMind) 2022.

Training compute-optimal large language models. arXiv

6. What can GPT-4 do?

Bubeck et al. (Microsoft), 2023.

Sparks of artificial general intelligence. arXiv.

(0.1K citations)

(0.4K citations)

- 7. Another pseudocode I found after I did mine:
 - Phuong & Hutter (DeepMind). 2022. Formal algorithms for transformers. *arXiv*.
- 8. Reproducible PyTorch case study with Colab notebook fitting Shakespeare:

(0.02K citations)

8. Reproducible PyTorch case study with Colab notebook fitting Shakespeare:

Andrei Karpathy (now at OpenAl). 2023. (2.8M views)

Let's build GPT: from scratch, in code, spelled out. YouTube!